

METHOD CHUNK FEDERATION

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## 1. INTRODUCTION

## 2. MAKING PROJECT-SPECIFIC METHODS FEDERABLE

### 2.1 METHOD MEANINGFUL ATOMIC PARTS

### 2.2 THE REUSE FRAME

## 3. SUPPORTING METHOD CHUNK FEDERATION

### 3.1 METHOD CHUNK CONTEXT

### 3.2 METHOD USER SITUATION

### 3.3 SIMILARITY METRICS

### 3.4 EXTENDED SIMILARITY METRICS

## 4. CONCLUSION

- △ Need for customization
  - △ Situational Method Engineering
  - △ Organization-wide standard approaches
- 
- △ Merging of project specific methods
    - ▷ Capture & understanding of all the project specific methods by method engineers
    - ▷ Acceptation & understanding of the organization wide method by method users



- △ Make project specific method federable
  - ▷ Break down method into meaningful atomic parts
  - ▷ Qualify meaningful atomic parts
  
- △ Federate federable method parts



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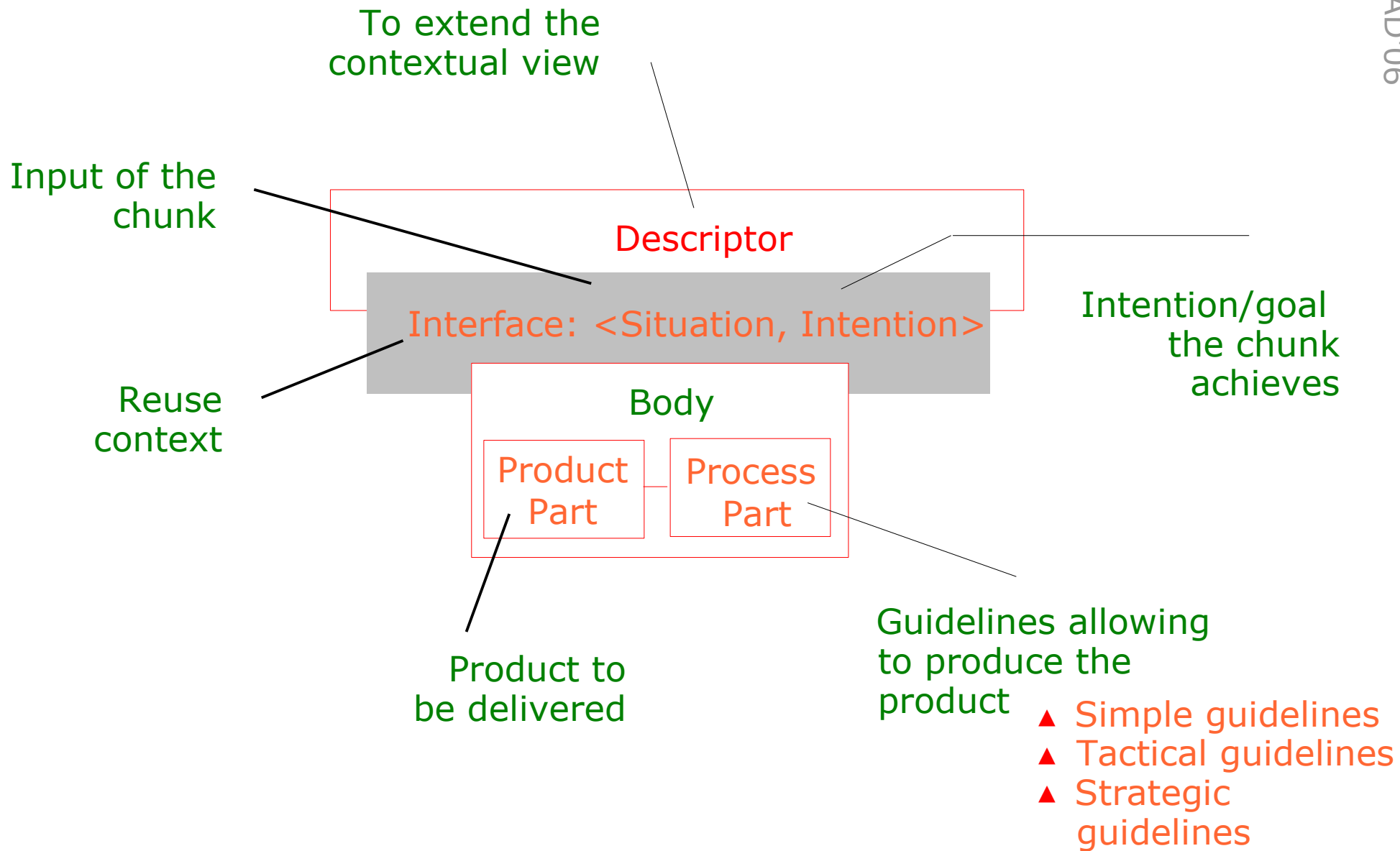
## 4. CONCLUSION

- △ Method chunk from J. Ralyté
  - ▷ Process & product dimensions
  - ▷ Assembly techniques provided

**METHOD CHUNK:** Autonomous & coherent part of a method supporting the realization of some specific Information System & Software Development (ISSD) activities

**METHOD:** Set of loosely coupled method chunks expressed at different levels of granularity





## △ Method chunk Behavior Investigation

<User Interface Description, Standardize UI business rules behavior>

UML notation:

- Activity diagram
- Class diagram

Some business rules may be generic and associated to the whole software while called in several use-cases and windows. To be coherent through the whole UI specification, these business rules have to be isolated in a specific *class diagram* and explicitly used in the diagrams describing each concerned windows.

A typical example of these generic business rules is the control among two dates (to be sure a first date is before the second one, for instance).

Give a *class diagram* and *activity diagrams* to summarize the general business rules.

△ Taken from the JECKO methodology (I3S/Amadeus)

<http://www.i3s.unice.fr/~mirbel/jecko/jecko.html>





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- △ Classification & retrieval techniques
  - ▷ Based on user intention & structural relationships
    - ▶ Method dependent
  - ▷ Based on user intention & application domain
    - ▶ Domain dependent

- △ Based on user intention & ISSD knowledge
  - ▷ The REUSE FRAME



- ▷ Ontology dedicated to ISSD activities
- ▷ Shared by all projects & project members
- ▷ Method Chunk descriptor: set of at least one *keyword* taken from the Reuse Frame
- ▷ Reuse Frame content proposal



## △ Universal/critical IS aspects, meaningful reuse *keywords*

### ▷ Human

Expert Analyst

- △ Different method users (developer, designer, product definition responsible, test manager, ... )
- △ Different levels of expertise (expert, beginner)

### ▷ Organizational

#### △ Contingency factors

Business Modelling

- △ Project characteristics, goals & assumptions
- △ System Engineering Activities

### ▷ Application Domain

#### △ Application type

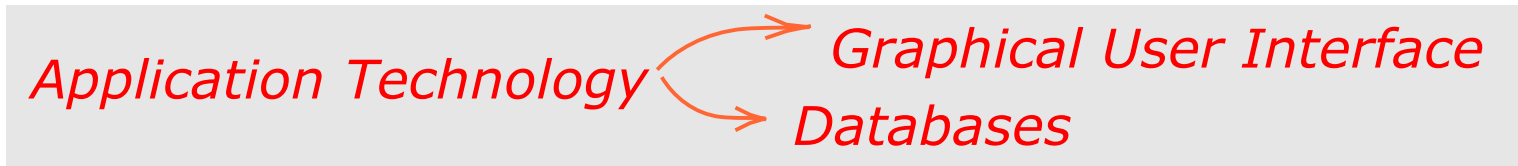
Legacy System

- △ Source system
- △ Application technology



△ Refinement relationships

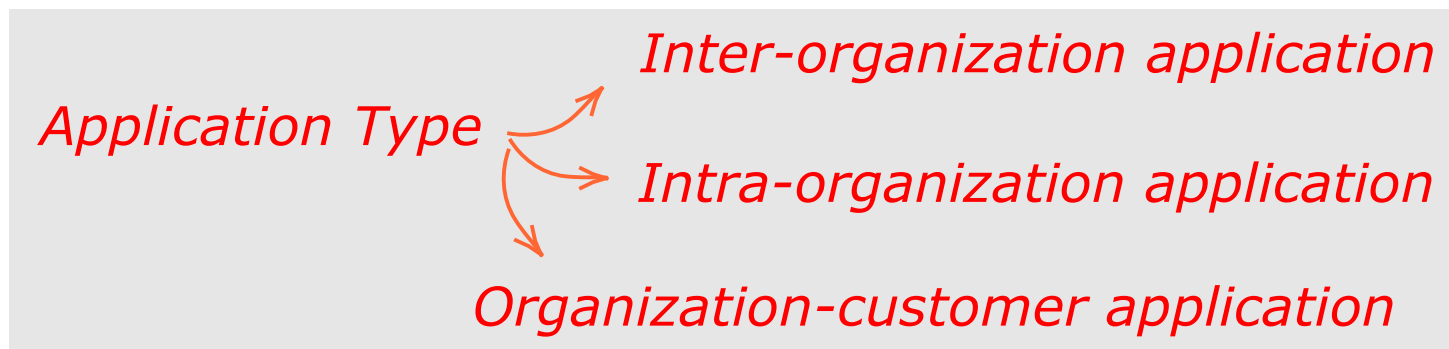
▷ Refinement into *more specific* aspects

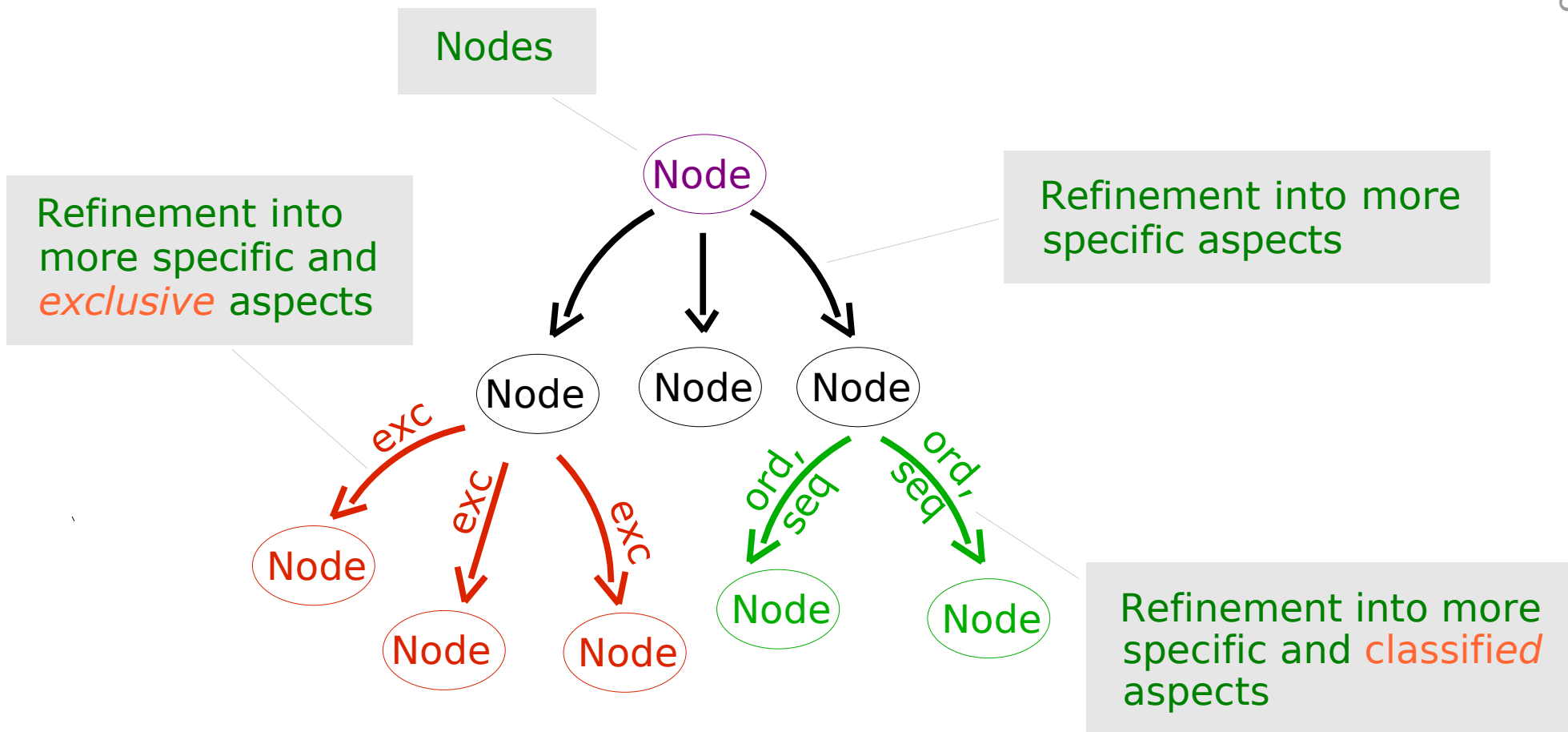


▷ Refinement into more specific and *classified* aspects



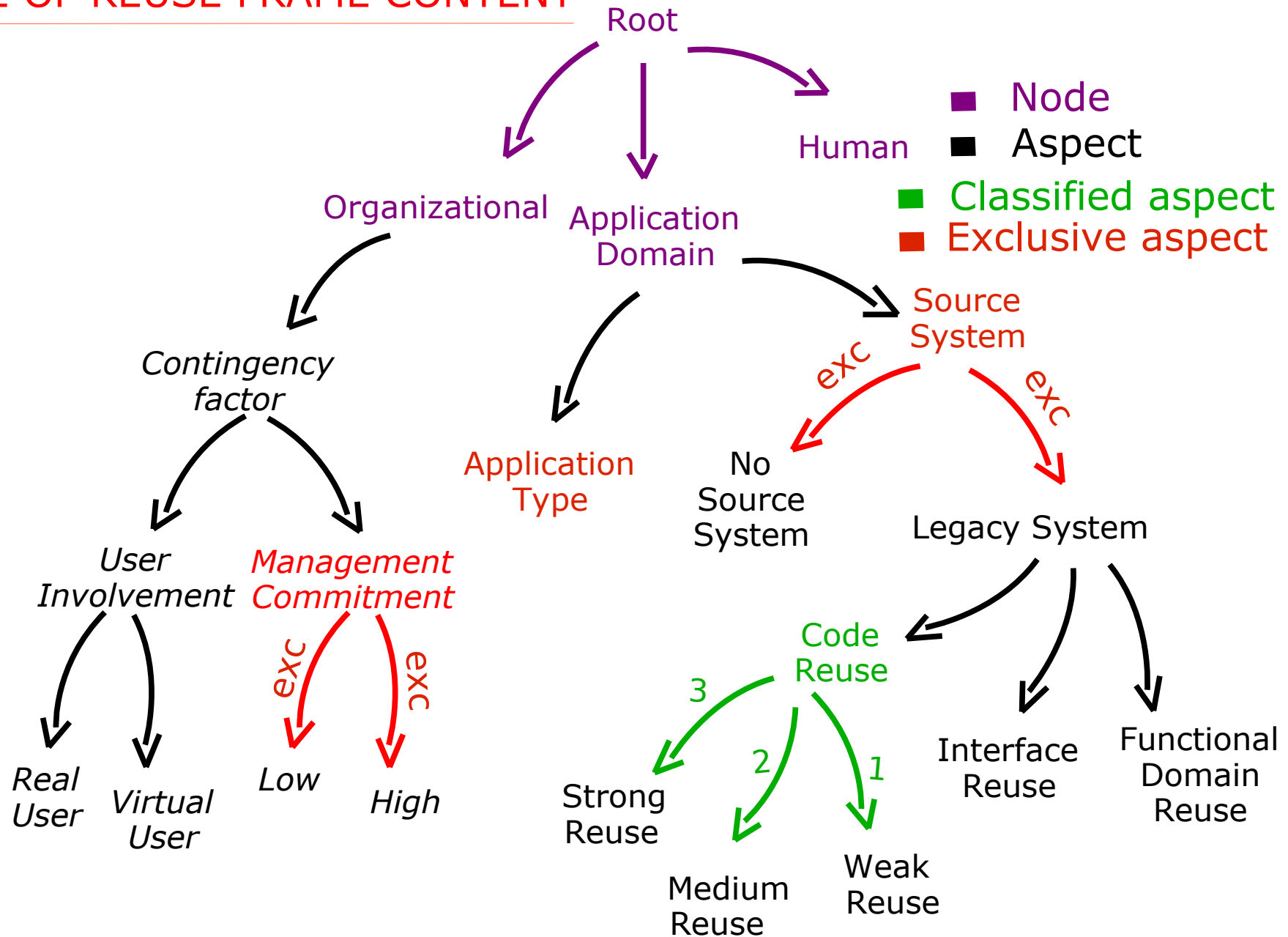
▷ Refinement into more specific and *exclusive* aspects





# EXAMPLE OF REUSE FRAME CONTENT

THE REUSE FRAME



△ Full description available at : <http://www.i3s.unice.fr/~mirbel/reuse-frame/html/rf.html>



## △ Inclusion between aspects

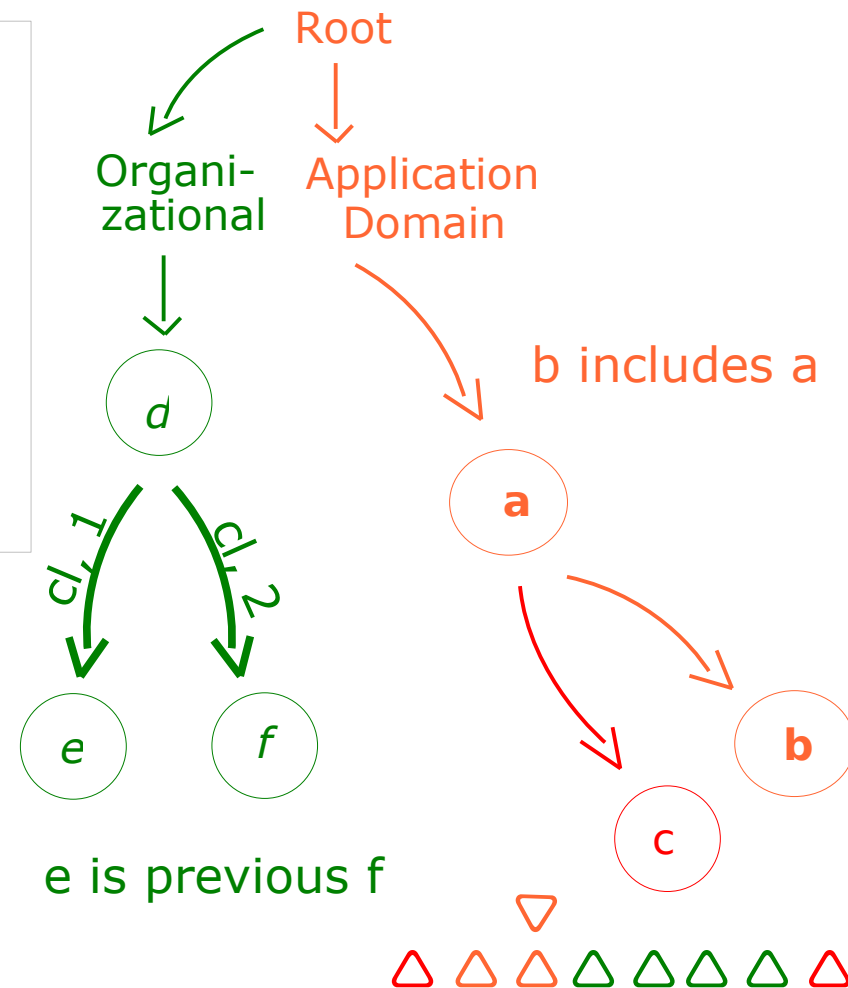
An aspect **a1** is **included** in an aspect **a2** if the path from the **root node** to **a1** is a sub-path of the path from the **root node** to **a2**.

An aspect **a1** **includes** an aspect **a2** if the path from the **root node** to **a2** is a sub-path of the path from the **root node** to **a1**.

## △ Precedence between aspects

An aspect **a1** is **previous** an aspect **a2** if they have the same father node and  $cl(a1) < cl(a2)$

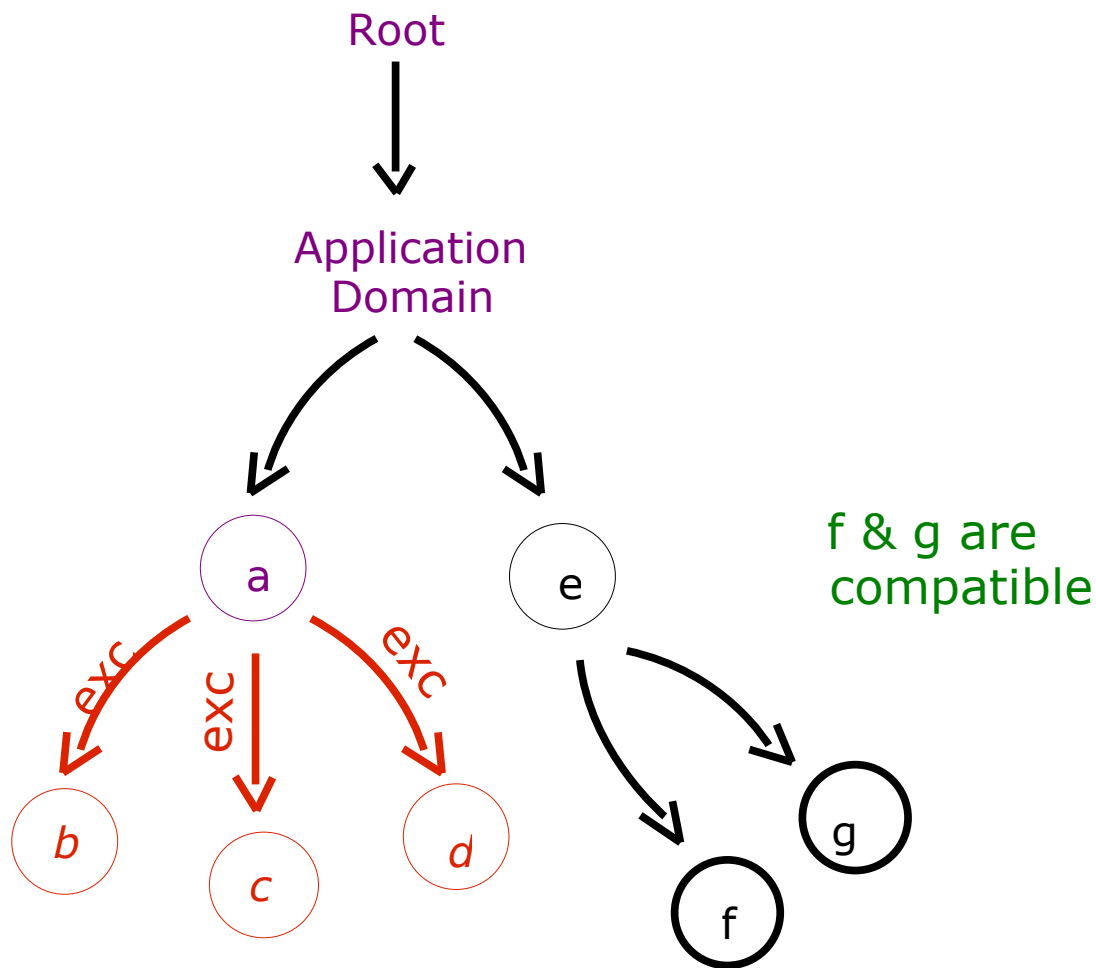
An aspect **a1** is **next** an aspect **a2** if they have the same father node and  $cl(a1) > cl(a2)$





△ Compatibility between aspects

Compatible aspects do not share in their path (from the root node) a node with **exclusive** leaving edges.



b & c are not compatible

f & g are compatible



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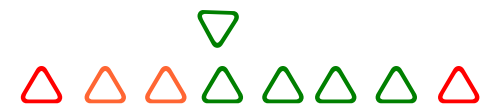
### 3.3 SIMILARITY METRICS

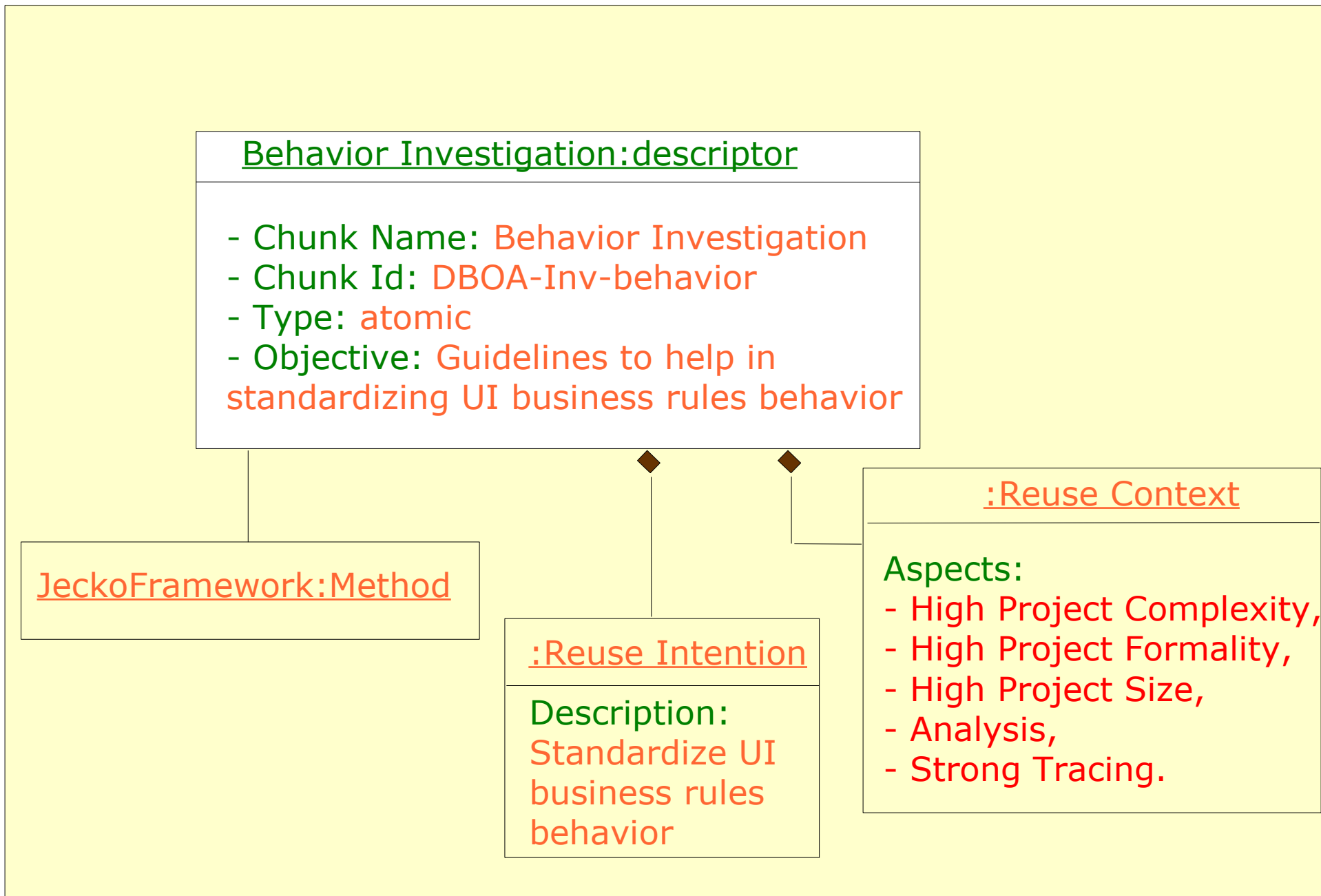
## 4. CONCLUSION

- △ Mechanism(s) to extract meaningful method chunks from the federation
- △ Meaningful method chunks for project members
  - ▷ To cope with ISSD activities covered by the project-specific method ▶ Alternative guidelines
    - ▶ Similarity Metrics to compare method chunks
  - ▷ To cope with ISSD activities not (well) covered by the project-specific method ▶ Complementary guidelines
    - ▶ Similarity Metrics to compare method chunks to user need



- △ A set of at least one **aspect** to qualify a **method chunk**
  - ▷ Aspects can not be **included** one in the others
  - ▷ All aspects must be **compatible** among them
- △ Method chunks providing **general guidelines** should be qualified with the help of **less refined aspects** (i.e. close to the root node).
- △ Method chunks providing **specific guidelines** should be qualified with the help of **more refined aspects** (i.e. close to the leaf nodes or leaf nodes themselves).





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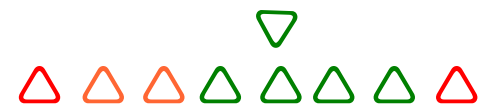
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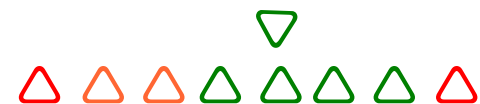
### 3.4 EXTENDED SIMILARITY METRICS

## 4. CONCLUSION

- △ A set of at least one aspect to specify necessary aspects
  - ▷ All aspects must be compatible among them
  - ▷ Searches for general guidelines
    - ▶ less refined aspects (close to the root node)
  - ▷ Searches for specific guidelines
    - ▶ more refined aspects, that is to say aspects close to the leaf nodes or leaf nodes themselves.
- △ A set of aspects to specify forbidden aspects
  - ▷ All aspects must be compatible among them



- △ Constraints between necessary & forbidden aspect sets
  - ▷ No common aspects between necessary & forbidden aspects
- △ For optimisation purpose (to avoid redundancies)
  - ▷ No inclusion between necessary & forbidden aspects
    - ▶ It is not possible by definition to find two aspects included one in the other in the same method chunk context
  - ▷ No incompatibility between necessary & forbidden aspects
    - ▶ It is not possible by definition to find two incompatible aspects in the same method chunk context





*: Method User Situation*

*Necessary Criteria:*

- Graphical User Interface
- Database
- High formality
- Analyst

*Forbidden Criteria:*

- Design Eng. Activity
- High time pressure



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## 4. CONCLUSION

- △ Between method chunks
  - ▷ Number of common aspects
  - ▷  $0 < SM < 1$
- △ Between method chunk & user situation
  - ▷ Number of common aspects / necessary aspects
  - ▷ Number of common aspects / forbidden aspects
  - ▷  $SM < 1$
  - ▷ Does not take into account the number of aspects in the context



- △ Comparison between method chunks

An aspect from the method chunk context

$$sm(c1,c2) = \frac{\sum^{i=1..n} d(a_{RCc1i}, CA_{c2})}{\max(card(CA_{c1}), card(CA_{c2}))}$$

Method chunk context

$$d(a,A) = 1 \text{ if } a \in A, \\ 0 \text{ else}$$

- △  $0 < sm(c1,c2) < 1$



An aspect from the forbidden aspect set  
(Method user situation)

Method chunk  
context

$$sm(c,s) = \frac{\sum_{i=1..n} d(a_{NA_{si}}, CA_c) - \sum_{j=1..m} d(a_{FA_{sj}}, CA_c)}{card(NA_s)}$$

An aspect from the necessary aspect set  
(Method user situation)

Necessary aspect set  
(Method user situation)

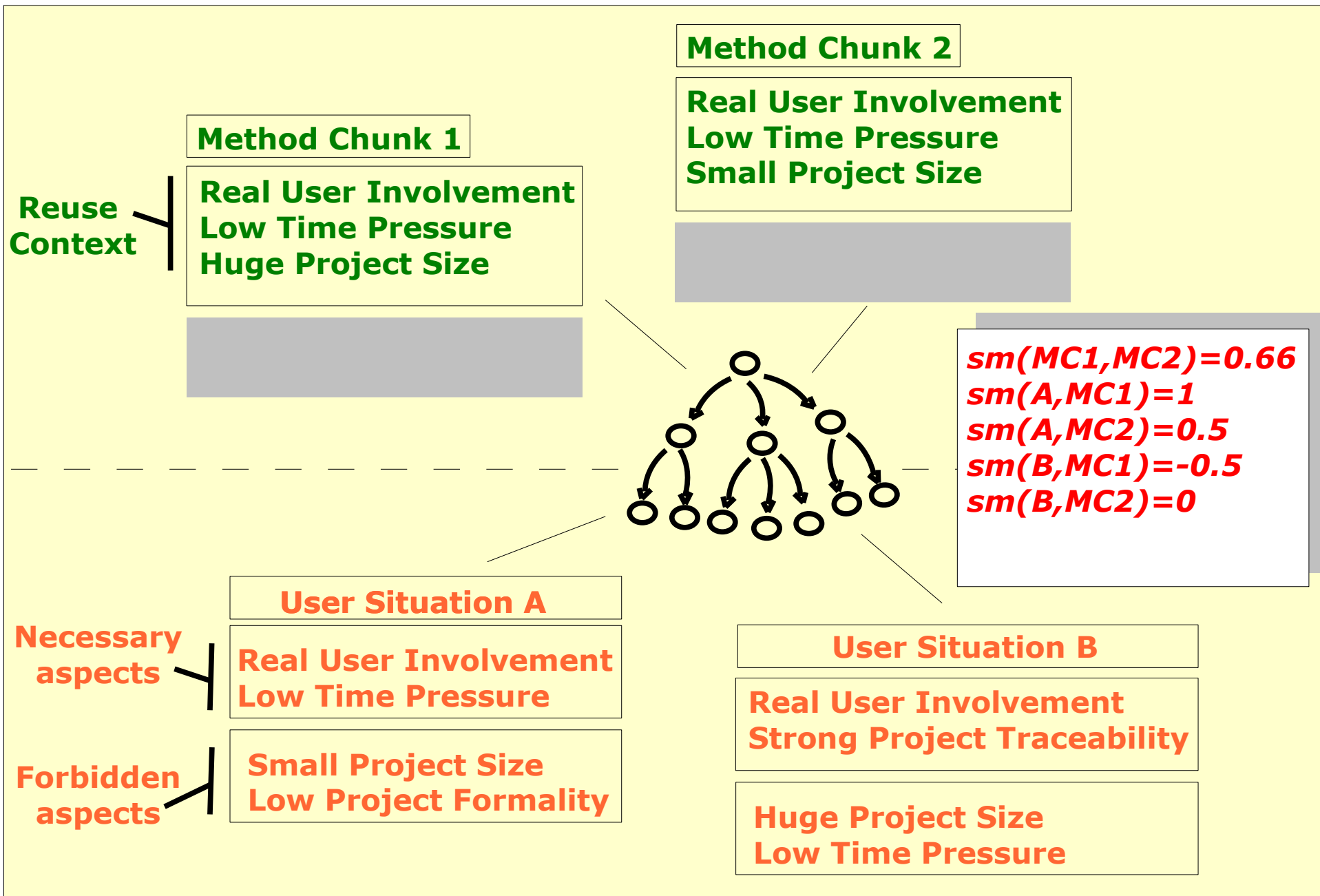
$sm(c,s) > 0$  ▶ More necessary aspects than forbidden ones

$sm(c,s) < 0$  ▶ More forbidden aspects than necessary ones

$sm(c,s) = 1$  ▶ Perfect adequation between situation  
& context

$\frac{-card(CA_c \cap FA_s)}{card(NA_s)}$  ▶ Worst situation with adequation only on  
forbidden aspects





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- ▶ Federation interest : Ability to propose new & meaningful method chunks
  - ▶ Partial matching to be considered
- △ Method chunk context included in the method user situation
- △ Exploitation of the Reuse Frame relationships
  - ▶ more generic aspects
  - ▶ more specific aspects
  - ▶ previous aspects
  - ▶ next aspects





△ Extension possibilities

	Exact Matching	Extended Matching		
		Less refined aspects	More refined aspects	before/after aspects
Necessary aspects	to search for method chunks	<i>to retrieve more method chunks</i>		
		More general chunks	More specific chunks	Adjacent method chunks
Forbidden aspects	to avoid method chunks	<i>to retrieve less method chunks</i>		
		to avoid full branches of the Reuse Frame	to avoid too specific chunks	to avoid adjacent / overlapping chunks

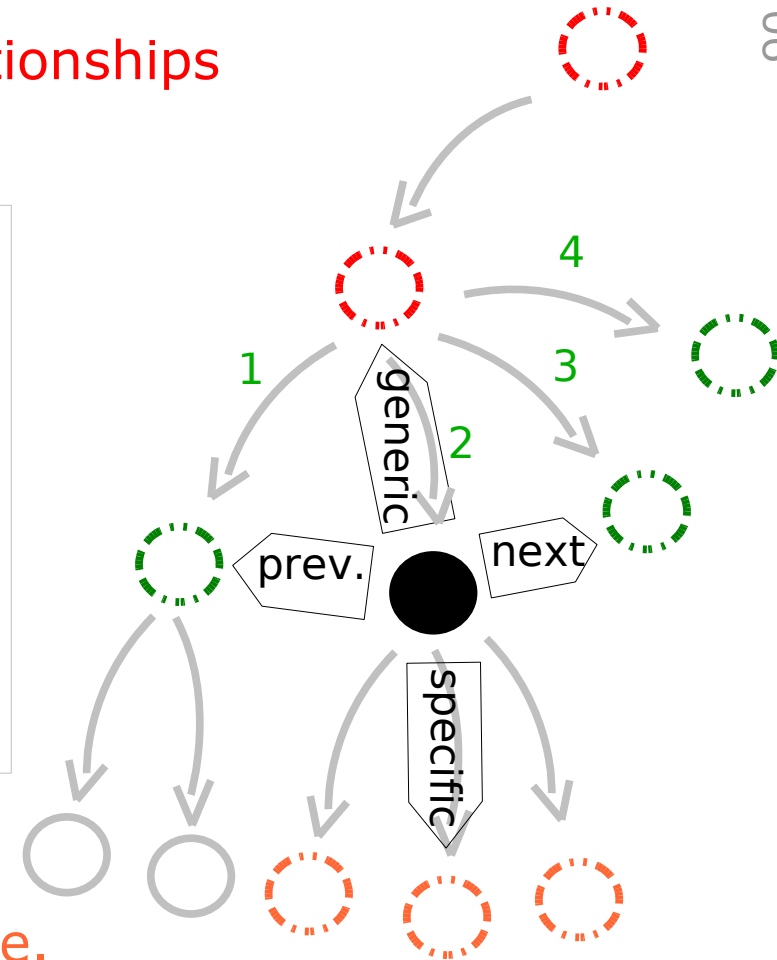


▷ Closeness between aspects

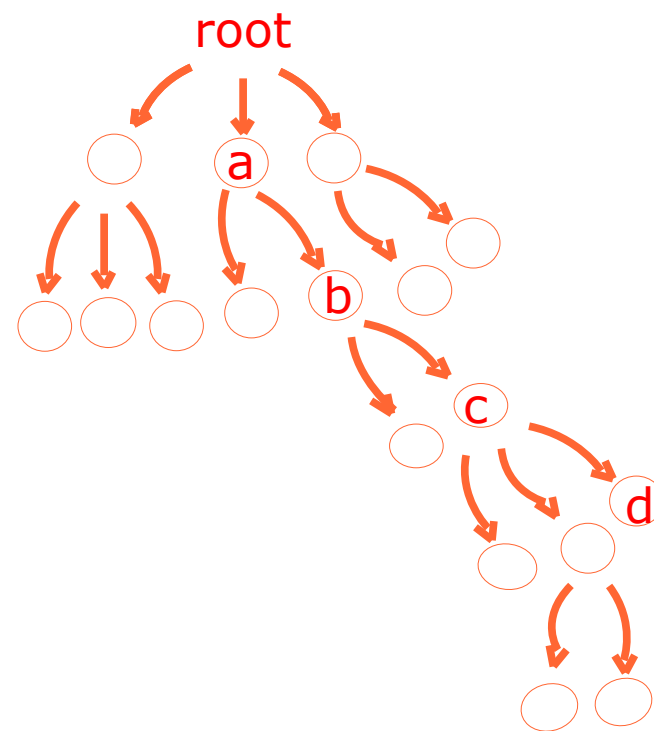
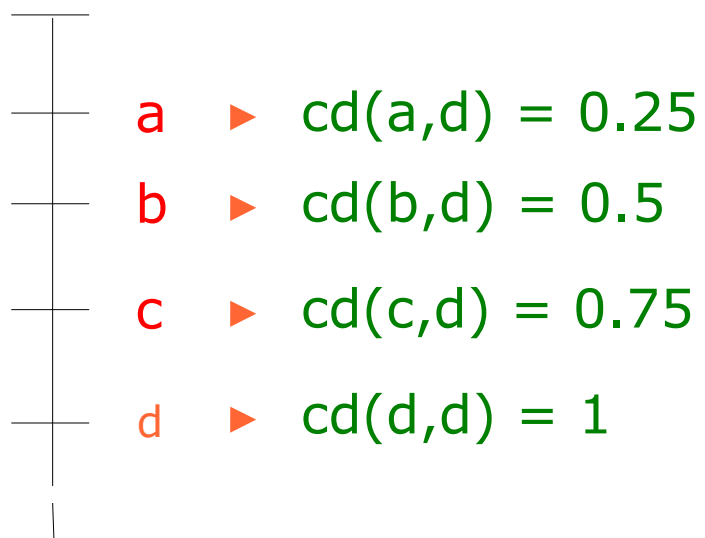
△ Exploitation of the Reuse Frame relationships

△ Aspect extension  
The extension  $ext(a)$  of an aspect  $a$  is the set of all the aspects:  
more generic  
more specific  
previous it  
next it

△ Quantification of the distance with regards to the reference situation (i.e. aspects given by the method user)

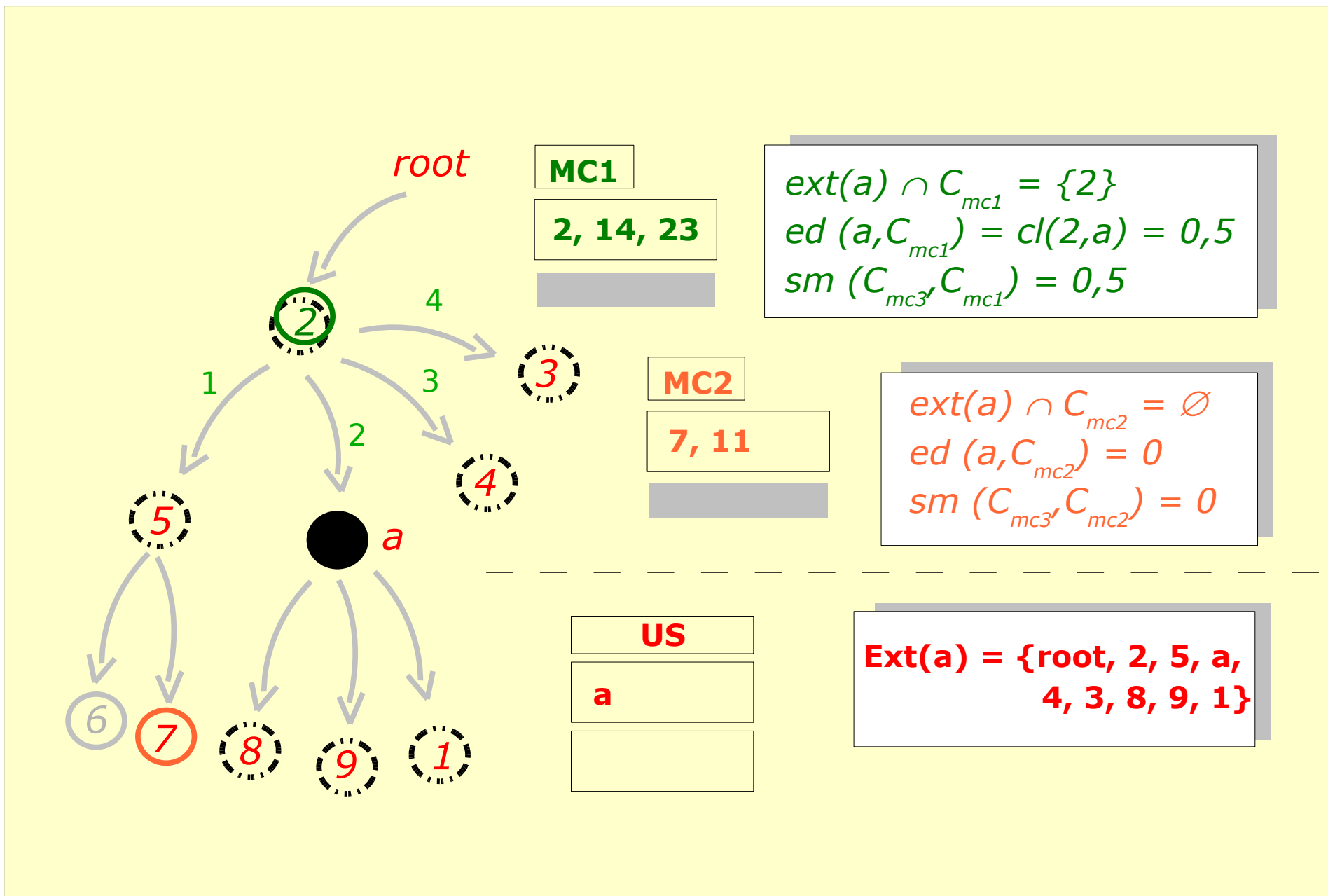


- ▶ Example of closeness distance
- △ Closeness distance for more generic aspects



$$sm(c,s) = \frac{\sum_{i=1..n} ed(a_{NA_{si}}, CA_c) - \sum_{j=1..m} ed(a_{FA_{sj}}, CA_c)}{card(NA_s)}$$

- △ if  $ext(a) \cap A = \emptyset$ ,  $ed(a,A) = 0$
- △ else  $ed = \max cd(y,z)$  with
  - ▷  $y \in ext(a) \cap A$
  - ▷  $z \in A$



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▷ 4. CONCLUSION

- △ Method Chunk Federation
  - ▷ Situational Method Engineering
  - ▷ Organization-wide standard approaches
  
- △ The Reuse Frame
  - ▷ Method Chunk Context
  - ▷ Method User Situation
  - ▷ Similarity Metrics

- ▷ About projects
  - △ Project specific view & vocabulary layer on the Reuse Frame
  - △ Dynamic filtering of new and meaningful method chunks
    - ▷ Turning context & situation into profiles
    - ▷ To compare user profiles
- ▷ About method chunks
  - △ Presentation & integration of the retrieved method chunks in the project-specific methods
  - △ Method chunk comparison (based on guidelines, ...)
- ▷ About the Reuse Frame
  - △ To move the ontology from the federation to
    - ▷ Project level
    - ▷ Method chunk level